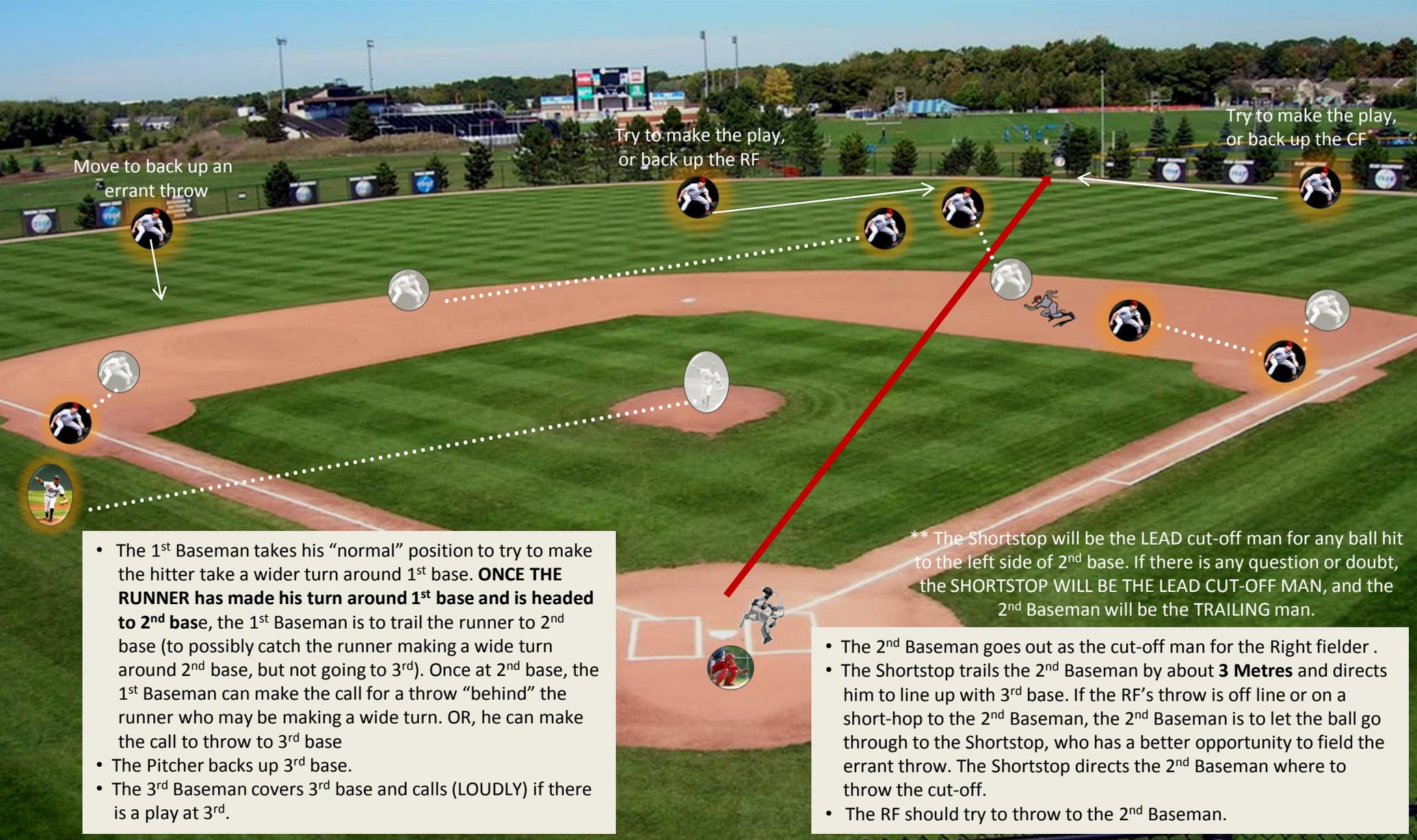


**No one on base. A ball hit to RIGHT field that is at least a *double*, and possibly a *triple*.
DOUBLE CUT to 3rd Base**



Move to back up an errant throw

Try to make the play, or back up the RF

Try to make the play, or back up the CF

- The 1st Baseman takes his “normal” position to try to make the hitter take a wider turn around 1st base. **ONCE THE RUNNER has made his turn around 1st base and is headed to 2nd base**, the 1st Baseman is to trail the runner to 2nd base (to possibly catch the runner making a wide turn around 2nd base, but not going to 3rd). Once at 2nd base, the 1st Baseman can make the call for a throw “behind” the runner who may be making a wide turn. OR, he can make the call to throw to 3rd base
- The Pitcher backs up 3rd base.
- The 3rd Baseman covers 3rd base and calls (LOUDLY) if there is a play at 3rd.

** The Shortstop will be the LEAD cut-off man for any ball hit to the left side of 2nd base. If there is any question or doubt, the SHORTSTOP WILL BE THE LEAD CUT-OFF MAN, and the 2nd Baseman will be the TRAILING man.

- The 2nd Baseman goes out as the cut-off man for the Right fielder .
- The Shortstop trails the 2nd Baseman by about **3 Metres** and directs him to line up with 3rd base. If the RF’s throw is off line or on a short-hop to the 2nd Baseman, the 2nd Baseman is to let the ball go through to the Shortstop, who has a better opportunity to field the errant throw. The Shortstop directs the 2nd Baseman where to throw the cut-off.
- The RF should try to throw to the 2nd Baseman.